



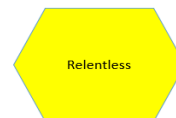
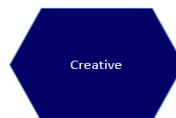
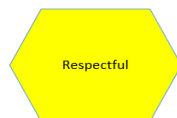
Our Vision:

To develop aspirational learners who strive for excellence academically, creatively and culturally, benefitting from a wide range of opportunities led by inspirational educators.

## SHIRLEY HIGH SCHOOL PERFORMING ARTS COLLEGE

### KEY STAGE 3 – WORKING AT - DESIGN & TECHNOLOGY

Subject	Working Towards	Working At	Working Beyond
<b>Y7 Design &amp; Technology</b>	Students achieve many but not all aspects of the Working At criteria	<p><b><u>Health and Safety</u></b></p> <ul style="list-style-type: none"> <li>Students can follow Health and Safety guidelines outlined by the teacher, with a basic understanding of preventing hazards.</li> </ul> <p><b><u>Design and presenting ideas</u></b></p> <ul style="list-style-type: none"> <li>Students can draw design ideas using a success criteria set by the teacher, using simple methods of drawing.</li> </ul> <p>Students can use basic language to annotate and add colour to ideas using simple techniques under the guidance of the teacher.</p> <p><b><u>Technical Knowledge</u></b></p> <ul style="list-style-type: none"> <li>Students can identify basic materials and different families of materials.</li> </ul> <p><b><u>Practical Work</u></b></p> <ul style="list-style-type: none"> <li>Students can mark materials safely under guidance with some levels of mistakes.</li> <li>Students can cut materials safely using a limited amount of tools, without being hazardous under guidance.</li> <li>Students can produce practical work to a basic standard, with limited finishing skills.</li> </ul> <p><b><u>Evaluating Skills</u></b></p> <p>Students can evaluate work with a template using key terminology to identify strengths and weaknesses.</p>	Students consistently achieve criteria for working at and provide examples that show considerable depth and understanding.
<b>Y8 Design &amp; Technology</b>	Students achieve many but not all aspects of the Working At criteria	<p><b><u>Health and Safety</u></b></p> <ul style="list-style-type: none"> <li>Students can follow Health and Safety guidelines when working with peers, with a deeper understanding of how to prevent accidents and hazards in the workshop.</li> </ul> <p><b><u>Design and presenting ideas</u></b></p> <ul style="list-style-type: none"> <li>Students can draw design ideas using a success criteria set by peers, using 3D methods of drawing showing levels of depth in work.</li> <li>Students can use some keywords to annotate, describe work and can apply rendering skills to ideas to add more depth to work, when working with peers.</li> </ul>	Students consistently achieve criteria for working at and provide examples that show considerable depth and understanding.

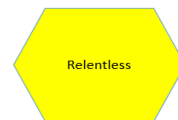
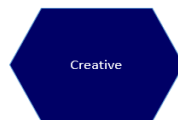
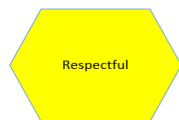




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		<p><b><u>Technical Knowledge</u></b></p> <ul style="list-style-type: none"> <li>Students can identify materials and some of their sources and families of materials. Is beginning to become familiar with some material properties, forces and stresses.</li> </ul> <p><b><u>Practical Work</u></b></p> <ul style="list-style-type: none"> <li>Students can mark materials safely when working with peers, making very few mistakes and is able to check and compare work with peers.</li> <li>Students can cut materials safely using a range of tools, without being hazardous when working with peers.</li> <li>Students can produce practical work with increased accuracy and precision, using the correct finishing skills.</li> </ul> <p><b><u>Evaluating Skills</u></b></p> <ul style="list-style-type: none"> <li>Students can evaluate work using key terminology to identify strengths and areas for improvement with limited support</li> </ul>	
<p><b>Y9 Design &amp; Technology</b></p>	<p>Students achieve many but not all aspects of the Working At criteria</p>	<p><b><u>Health and Safety</u></b></p> <ul style="list-style-type: none"> <li>Students can follow Health and Safety guidelines when working independently, with a more depth knowledge of health and safety. Is able to assess situations and prevent accidents and hazards in the workshop.</li> </ul> <p><b><u>Design and presenting ideas</u></b></p> <ul style="list-style-type: none"> <li>Students can draw design ideas using a success criteria set independently, using 3D methods of drawings and applying a greater level of detail. Students can use keywords and processes to annotate, describe to work and can use a wide range of rendering skills to show greater detail in ideas independently.</li> </ul> <p><b><u>Technical Knowledge</u></b></p> <ul style="list-style-type: none"> <li>Students can identify materials and most of their sources and families of materials. Is familiar with material properties and can recognise forces and stresses acting on materials.</li> </ul> <p><b><u>Practical Work</u></b></p> <ul style="list-style-type: none"> <li>Students can confidently check and mark materials safely when working independently, is able to replicate and compare work to exemplars.</li> <li>Students can cut materials confidently and safely using a range of tools and techniques, without being hazardous when working independently.</li> </ul>	<p>Students consistently achieve criteria for working at and provide examples that show considerable depth and understanding.</p>





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		<ul style="list-style-type: none"><li>• Students can produce complex practical work using a variety of techniques and using finishing skills that will enhance the end project.</li></ul> <p><b><u>Evaluating Skills</u></b></p> <ul style="list-style-type: none"><li>• Students can evaluate work using key terminology in detail, comparing it to a specification when working independently.</li></ul>	
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